

Nursery Class - Summer 2 - Week 6

Our theme is 'Let's go on a journey' and our story focus is 'The Snail and the Whale' by Julia Donaldson

Please use these ideas as a basis for your child's learning at home. You can revisit and adapt the ideas throughout the week to develop your child's interest and to consolidate their learning. Remember to also take time to observe your child and to then follow their individual needs and interests.

Message from Mrs. Patterson...

"I hope you enjoyed pretending to sail off to an island last week; my favourite part was when the boy and the dog were fishing together. Please feel free to get in touch to share what you have been doing at home or if you have any questions or queries, it is really lovely to hear from you."

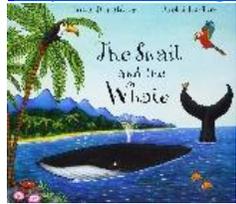
Our nursery class email address is nursery.montalbo@durhamlearning.net

Literacy

• Can you listen to the story?

If you don't have a copy of the story at home, you can watch it on the link below.

<https://www.bing.com/videos/TheSnailandtheWhale>



After listening to the story, you could:

- talk about all the things that happened on the snail and whale's adventure.
- think about where you would like to do if you could ride on a whale.
- explore doing your own snail trail mark making by drizzling glue.

• Can you think of more rhyming words?

Last week we enjoyed using the feely box for our counting game; this week we can use it to play some more phase one phonics games; mainly focusing on rhyming. This week's story has lots of rhyming words in it; when you are reading it together try to emphasise the words that rhyme. Gather together a selection of different objects and put them into the box, pick one out, think of a rhyming word and make it into a silly sentence, you may have to model this a few times for your child. Even if your child is unable to think of their own rhyming words this game will still help to develop their awareness of rhyming and the different sounds that are in words.

Have fun and remember the sillier the sentence the better!

Physical

Fine Motor:

• Can you manipulate the paper to create your own snails?



This week we are going to develop our fine motor skills by manipulating paper to make sculptures. One idea could be to roll the paper to create your own snail. Remember that your child may have their own ideas about what they want to make and that the focus is more about the process than the product.

Gross motor:

• Can you join in with the wild workout?

<https://www.bbc.co.uk/iplayer/andys-wild-workouts-series-1-1-under-the-sea>

Andy from CBeebies has a fun and informative 'Under the Sea' workout for you to take part in. Remember this is fun for all the family. Don't forget to drink lots of water!



Communication and Language

• Can you find out about animals that live in the sea?

<https://www.bbc.co.uk/programmes/SeaAnimals>

After watching the video together, you could talk about all the sea creatures that you have seen, together you could discuss which one you found most interesting. You could pose some...how, why, where and what questions to your child to provoke more discussions. You could then try to draw your favourite sea creatures and you could explain your drawings to each other.

**I have added some under the sea themed paper to the website.*

• Can you talk about and sort different modes of transport?



For this sorting game you will need a selection of different types of vehicles or you could draw some simple pictures or use the ones on the website. Together you could talk about the similarities and differences and you could explore and talk about how you could sort the vehicles. I wonder how many ways you could sort them.

**I have also added a transport sorting activity sheet to the website.*

Personal, Social and Emotional Development

- Can you be helpful to others?**
In the story the whale helped the snail and then the snail helped the whale. You could talk to each other about how the snail might have felt when the whale offered to help him and that it is so kind to be helpful to others. Together you could think of ways that you already help others and more ways that you could be helpful.

- Can you make up and organise your own game?**
Explain to your child that today they are in charge of making up a game for you both to play together, they need to think about what the game will be and what resources they will need to play the game. Encourage your child to explain the rules to you so that you will know how to play the game. This will help to develop your child's self-confidence, independence and imagination.

Understanding the World



- Can you find out about submarines?**
Join Catie from CBeebies to find out all about going on a journey in a submarine. You could imagine that you were in a submarine and you could make your own porthole. I wonder what you will see on your underwater journey.
<https://www.bbc.co.uk/iplayer/episode/caties-amazing-machines-underwater-machines>
**I have added a porthole template to the website, or you could draw your own or you could use a paper plate.*

- Can you rescue one of your toy animals?**
In the story the whale gets beached in the bay and lots of people work together to rescue it and help it back out to sea. It is very important that we take care of all animals, big and small. You could set up a small world rescue scene and provide your child with some resources for them to problem solve how they could help their toy animal. Allow your child time to experiment and explore; during these types of play situations there is no one right or wrong way and they will learn from trial and error.

Maths

- Can you talk about different times of the day?**
Having an awareness of different times of the day will help your child to develop an understanding of time. Chat to your child about the different times of the day and the activities that take place, you could discuss when these activities would usually take place.
**I have added some images of different daily activities for you to look at and talk about together.*



- Can you play 'What time is it Mr. Wolf?'**
Mr Wolf is a fun game to play together and it will help to develop an awareness of time and the use of time related language. To play the game one person (Mr Wolf) stands near the wall/fence with their back turned and the others stand at the end of the garden. The other players then call out, "What's the time Mr Wolf?" and Mr Wolf answers with a time e.g. "3 o'clock", and then the others move forward that number of steps. This continues until they get close and Mr Wolf shouts, "DINNER TIME" and he will then chase and try to catch someone.

Expressive Arts and Design

- Can you create some Kandinsky inspired paintings?**
Kandinsky was a famous artist who loved to work with bright colours, and he explored colour mixing.
**I have added an image of one of his famous 'Squares with Circles' paintings to the website.*
You could provide your child with paints, crayons, felt tips etc. and challenge them to see if they can create their own works of art inspired by Kandinsky's circles. You could even turn them into snail shells from the story.



- Can you make marks in response to music?**
This activity combines music and mark making. Explain to your child that you are going to play a piece of music and instead of moving their whole body to the music they can explore moving to the music with their drawing tools. First, play the piece of music (don't show them the video, they only need to listen to the music). How does it make them feel? Is it fast or slow? Then give them some drawing tools and paper and play the music again and say that they can explore moving their pencils along with the music.
<https://www.youtube.com/watch?v=lyFpZ5MZ7kk>
(Aquarium from Saint-Saens Carnival of the Animals)

**The ideas for your learning at home is based on the seven areas of learning from the Early Years Foundation Stage (EYFS) curriculum.*